UNIVERSITY OF SASKATCHEWAN

Department of Computational Science

CMPT 393.3

FINAL EXAMINATION

TIME:	3 hours	CLOSED BOOK	
NAME:			
STUDEN	T NO		
Approx	imately 20% for every ques	tion.	
Please the pa		r your answer. If necessar	y, use the back of
Result	s (For official use only)		
1)			
2)			
3)			
4)			
5)			
NOTE:		ion to obtain partial marks d, invent them and continue	

- 2. In a distribution centre, customers first do the selection, and then pay for their purchases at a cashier. To help the customers make their selection, there are 5 salesmen. Customer arrivals at the centre form a Poisson process with an arrival rate of 30/hr. 80% of the arrivals, or 24/hr will ask for a salesman, whereas the remaining 20% of the arrivals proceed directly to the cashier. The service time of a customer with a salesman is exponential with an expectation of 10 minutes. The time to pay is also exponential with an average of 90 seconds.
 - a) What is the average proportion of time the cashier is idle?
 - b) What is the time per hour available for the salesman to do other jobs, such as filling shelves?
 - c) What is the probability a customer has to wait for a salesman?

- d) What is the average number of customers in total in the store?
- e) What is the probability a customer has to wait for over 5 minutes until a salesman is available?

4. The NASA has made available 12 pounds on the next space shuttle for scientific experiments, and you are to decide how to distribute the weights among the experiments. In particular, there are three experiments NASA is considering. The project leaders have given 3 versions for each experiment, namely a minimal version, a standard version and an extended version. Table 2 gives the weight of the equipment for each version, as well as the expected utility to mankind in dollars. Formulate the problem as a dynamic programming problem, and solve it as such.

Table 2: Weights and benefits for each experiment

experiment		version benefit		version benefit	extended weight	version benefit
- 1	2	1000	4	2000	5	2500
2	5	1000	7	2500	8	4000
3	3	1000	4	1500	5	2000

Define states, stages and decisions.

stage:	
decisions:	

reasons:

state:

b) Do the calculations to obtain the optimal allocation.